

## Lecture 19 - Nov 16

### Inheritance

***Type Casting: Upward vs. Downward  
Danger of Casts: ClassCastException***

## Announcements

- **Lab4** released

# Recap: **Static** Types vs. **Dynamic** Types

static types

```

C1 v1 = new C3(...);
C2 v2 = new C4(...);
v1.m();
v2.m();
v1 = v2;
v1.m();
v2.m();
    
```

DT of v1 is C3

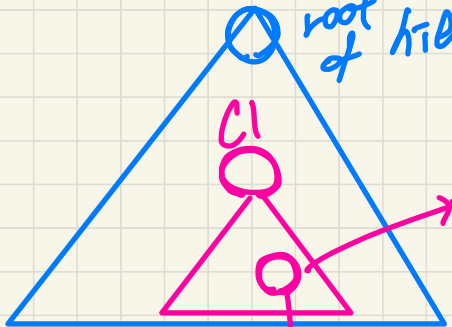
DT of v1 changes to C4  
 v2's ST should be a descendant of v1's ST

DT of C1 is C3

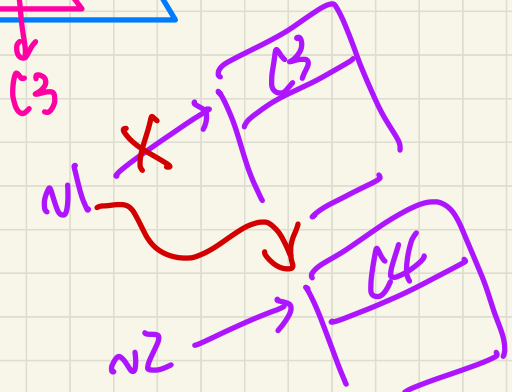
should be a descendant of C1

C3 can fulfill C1's expectation

root of hierarchy



descendants of C1



## Exercises on Eclipse:

- + SMS (variable assignments)
- + Smart Phones (hierarchy + variable assignments)

variable assignments

version of methods invoked.

# Polymorphism and Dynamic Binding

## Polymorphism:

An object's **static type** may allow **multiple** possible **dynamic types**.

⇒ Each **dynamic type** has its **version** of method.

## Dynamic Binding:

An object's **dynamic type** determines the **version** of method being invoked.

```

Student jim = new ResidentStudent(...);
jim.getTuition();
jim = new NonResidentStudent(...);
jim.getTuition();

```

DT: RS

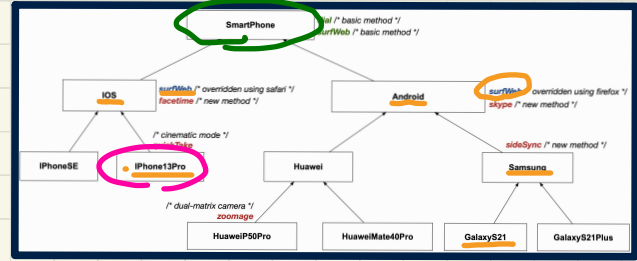
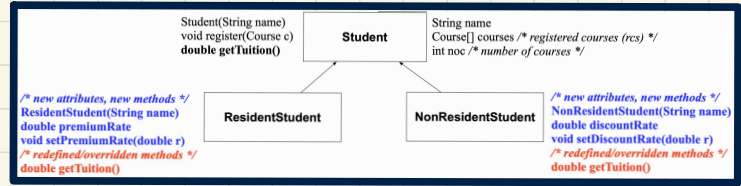
DT: NRS

```

SmartPhone sp1 = new iPhone13Pro(...);
SmartPhone sp2 = new GalaxyS21(...);
sp1.surfWeb();
sp1 = sp2;
sp1.surfWeb();

```

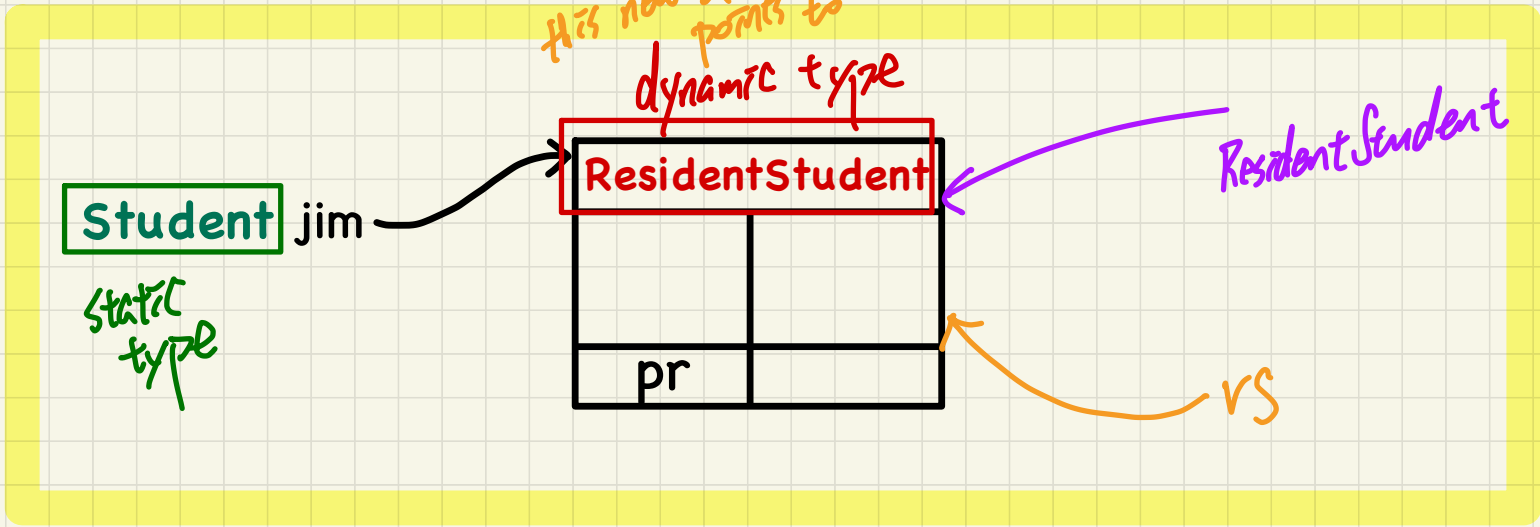
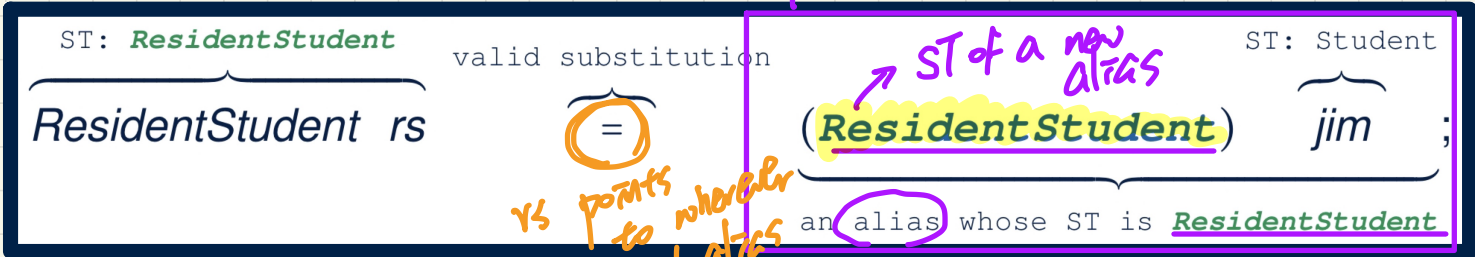
DT of sp1 is iPhone13Pro.  
DT: GalaxyS21  
DT of sp1 is GalaxyS21  
DT will become the DT of sp2.



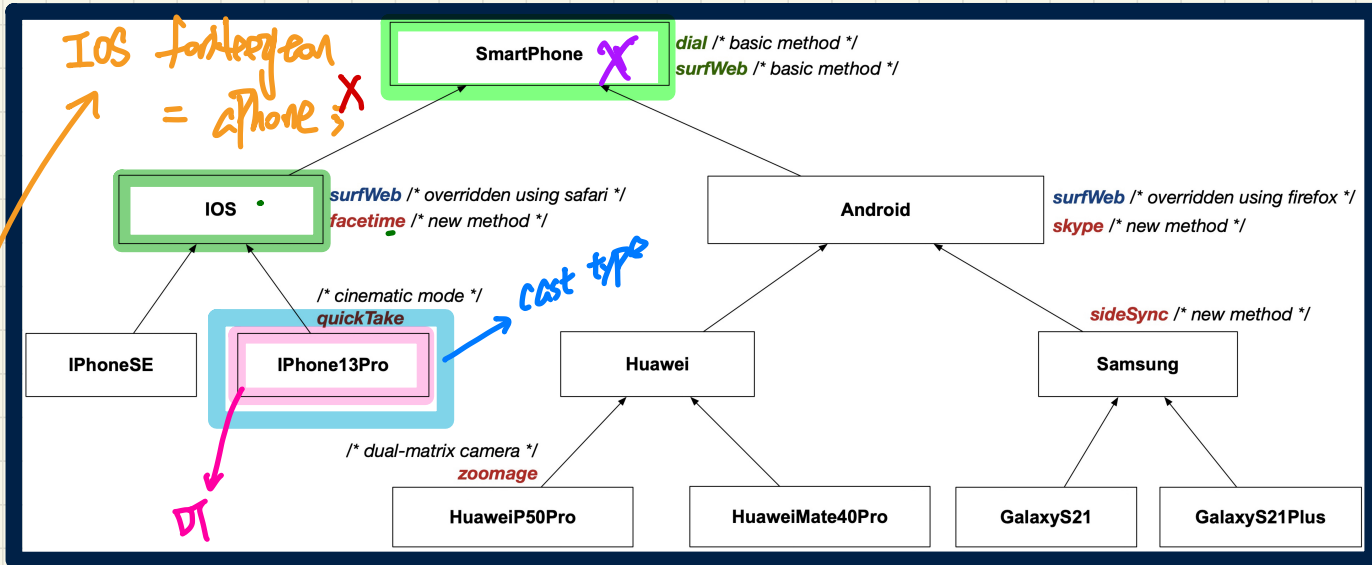
# Anatomy of a Type Cast

**Student** jim = **new ResidentStudent**("Jim"); *RS.*

*type of the cast expression corresponds to the cast class.*



# Type Cast: Named vs. Anonymous



**Named Cast:** Use intermediate variable to store the cast result.

```
SmartPhone aPhone = new iPhone13Pro();
IOS forHeeyeon = (iPhone13Pro) aPhone;
forHeeyeon.facetime();
```

*SP aPhone → IPBP ← IPBP*

*ST: IOS includes facetime as exp*

**Anonymous Cast:** Use the cast result directly.

```
SmartPhone aPhone = new iPhone13Pro();
((iPhone13Pro) aPhone).facetime();
```

## Exercise

```
SmartPhone aPhone = new iPhone13Pro();
(IPhone13Pro) aPhone.facetime();
```

*type: IPBP*

① ((iPhone13Pro) aPhone).facetime  
 ② (iPhone13Pro) aPhone.facetime

*ST of aPhone*

only look at STs.

# Compilable Casts: Upwards vs. Downwards

## Expectations

	sp	myPhone	ga
dial	✓	✓	✓
surfWeb	✓	✓	✓
skype	X	✓	✓
sideSync	X	X	✓
facetime	X	X	X
quickTake	X	X	X
zoomage	X	X	X

Android myPhone = new GalaxyS21Plus();

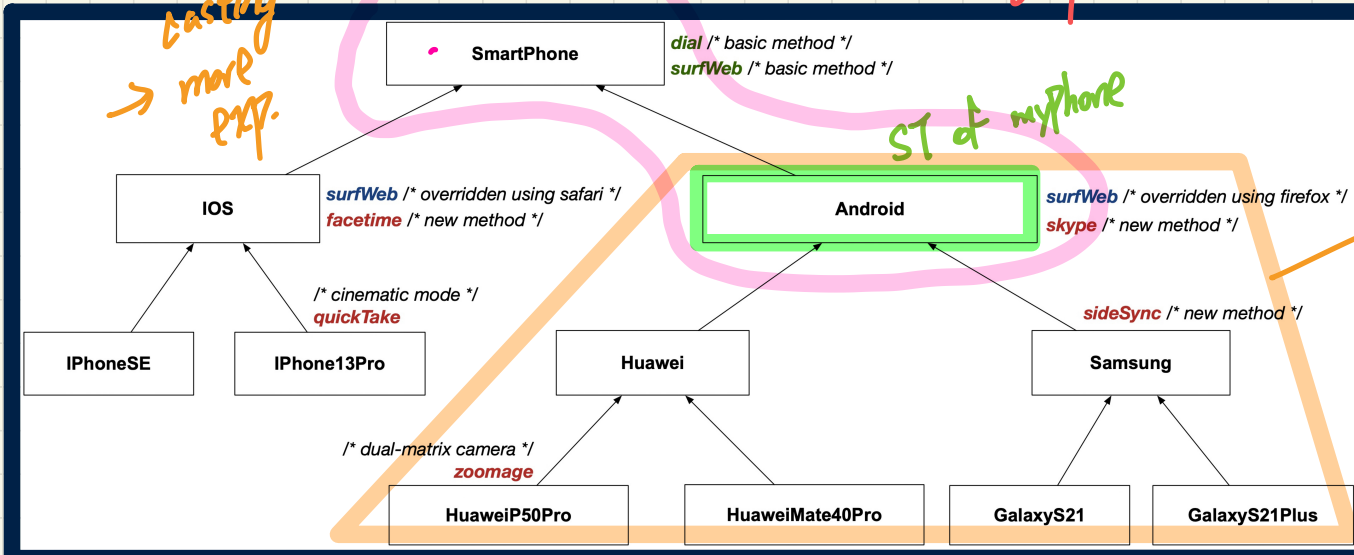
SmartPhone sp = (SmartPhone) myPhone;

GalaxyS21Plus ga = (GalaxyS21Plus) myPhone;

DT irrelevant for deciding if w.r.t. a variable's ST.

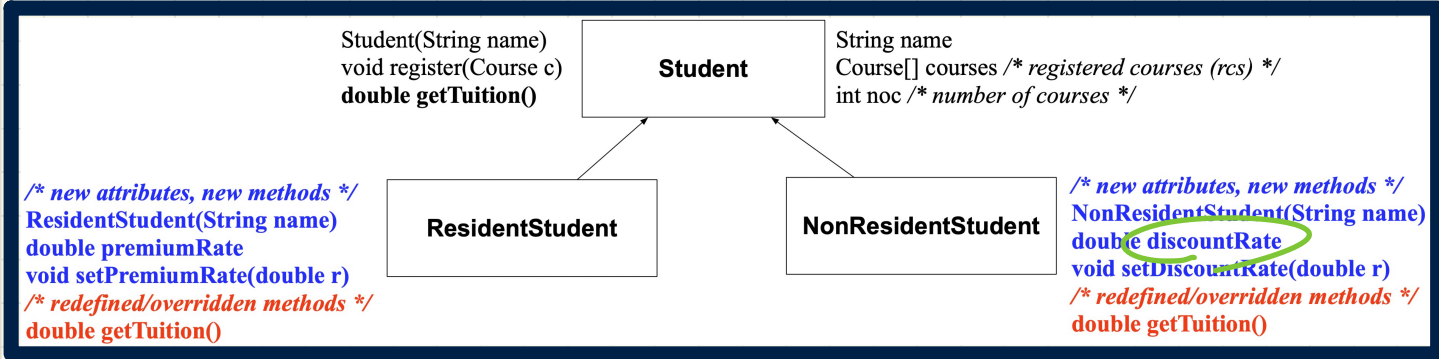
result of upward cast → fewer expe.  
 result of downward casting → more exp.

ancestral classes. a cast compiles



polymorphism  
 descendants of myPhone's ST can be its DTs.

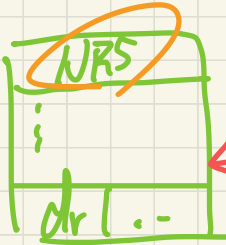
# Compilable Type Cast May Fail at Runtime (1)



```

1 Student jim = new NonResidentStudent("J. Davis");
2 ResidentStudent rs = (ResidentStudent) jim;
3 rs.setPremiumRate(1.5);
  
```

① + ②  
 ↳ Class Cast Exp. Student jim  
 ↳ downward cast the vt of jim (NRS) cannot fulfill expr  
 ↳ by casting jim to an alias of ST we intend to call within the expr. of RS



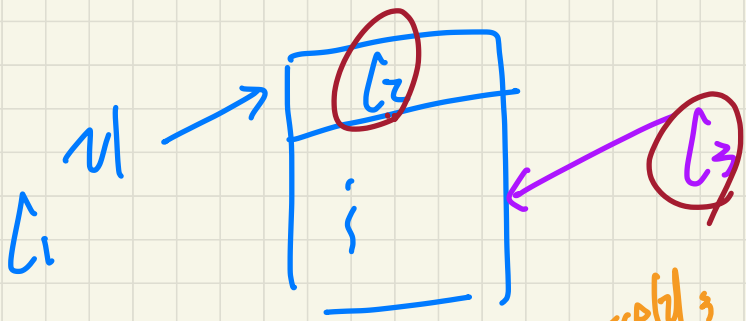


C1 vl = new C2(-) ;

ST: C1  
DT: C2

C3 v2 = (C3) vl ;

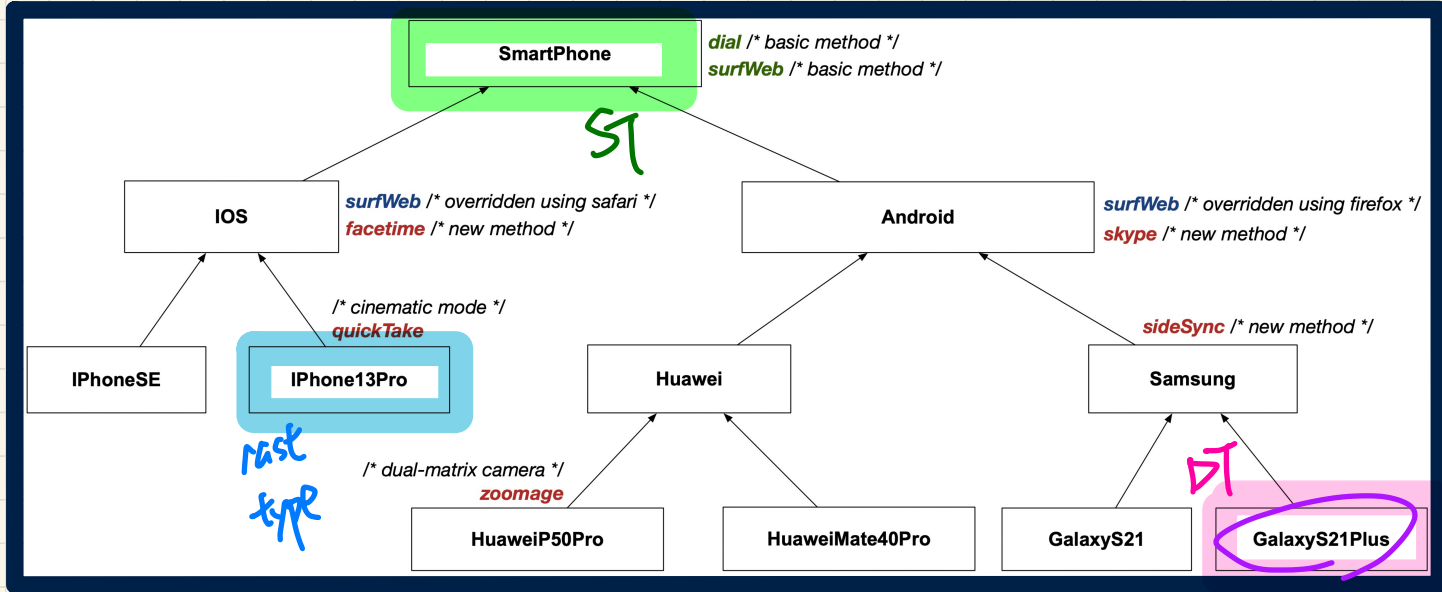
compiles if it's either upward or downward casting.



more precisely, when C2 is not a descendant of C3.

a ClassCastException occurs if DT of vl (C2) cannot fulfill expectation of cast type (C3)

# Compilable Type Cast May Fail at Runtime (2)



```

1 SmartPhone aPhone ✓ new GalaxyS21Plus();
2 iPhone13Pro forHeeyeon = (iPhone13Pro) aPhone;
3 forHeeyeon.quickTake();
  
```

Every line compiles!

✓ works exp. of ST of C.O. (forHeeyeon)

compiles! ↓ downward cast

① DT of aPhone: GalaxyS21Plus  
 ② cast type  
 ③ CLE: has expectation of iPhone13Pro  
 ↓ cannot fulfill exp. of cast type